

13U A DIVISION HOUSE RULES (SPRING)

GENERAL RULES:

1. Official Rules of Baseball apply, but are superseded by (1) WRSSBA House Rules and (2) BC Minor Baseball Rules.
2. Each team is responsible to clean up their dugout after the game.
3. The Home team is required to prepare the diamond, remove the tarps, line the field and fill in any depressions, before the game.
4. After the game, the visiting team is required to rake the infield, home plate and pitching mound areas, replace the field tarps and make sure all equipment used during the game is returned to the bins and locked up. Bases should be left in place when another game follows.
5. The Home team occupies the dugout behind first base.
6. Before a game, each head coach must give a copy of his batting line-up to the opposing team and the home plate umpire.
7. Call ups must come from the Mosquito division and are NOT allowed to pitch. If the called up player pitches, the head coach will receive an automatic one game suspension. The maximum number of games a player can be called up to Peewee is three games plus one tournament.

GAME RULES:

1. The length of a Peewee game shall be 7 innings, subject to time limit (see Ending the Game section below).
2. Four complete innings with no less than 8 players on the field for each team will constitute a legal game. If a team cannot field a team of 8 players (including call-ups), they will forfeit the game.
3. Score is to be kept by both teams. If a game is tied at the end of the game, it will remain a tie.
4. There is a 4 run limit per inning, and a 10 run mercy rule after 4 innings in this division.
5. The 7th inning (or last possible inning at the umpires' discretion because of time limit enforcement) will be declared an "open" inning with a maximum of 8 runs, rather than the normal limit of 4 runs per inning.
6. All Players will be included in the batting order. Players will be listed in the order they are to bat. Players arriving late will be added to the end of the batting order. Any player not present after the team has completed their batting order shall also be placed at the end of the batting order for their first at bat and all subsequent at bats in that game.
7. Fair Play - All players must play at least three complete defensive innings of a six or seven inning game. All players must play at least two complete defensive innings of a five-inning game.

8. Balks – Only warnings will be given in the month of April. One warning per pitcher in May. All balks will be called in June.
9. Head first slides are not allowed and the runner shall be called out. A player may dive back to a base they already occupy.
10. The Slide or Avoid Rule is in effect. If a play is being made, or is about to be made, it is MANDATORY for players of all age groups to slide or make an effort to avoid a collision at all bases and home plate. Failure to do either will result in an automatic out. The ball is dead and no runners may advance beyond the base that was last legally acquired.
11. The infield fly rule applies.
12. If a player has started the game and must leave before it is over, he will be deleted from the line-up and no outs will occur.
13. Coaches are responsible for keeping pitch counts and must make the counts available to other teams when asked. Coaches must follow the current BC Minor pitch count rules. Failure to do so will result in a suspension.
14. Players cannot pitch and then catch in the same game. Players can catch and then pitch.

Pitch Count	Required Nights Rest
1 to 35	No rest
36 to 55	2
56 to 75*	3
*A pitcher may finish the batter only at the 75 pitch	

ENDING THE GAME:

1. It is solely the umpire’s discretion when to call the game due to darkness, or due to field or weather conditions.
2. No new innings can begin after 1 hour and 55 minutes from the time of the scheduled start time in the month of April. No new innings can begin after 2 hours and 5 minutes from the time of the scheduled start time in the month of May and June. The umpire will notify the scorekeeper of the start time. If the start time is not noted, then the official start time will be the scheduled game time.
3. The decision on whether or not to have another inning is based on the time of the 3rd out of an inning.
 - a. For example, if the 3rd out of the 6th inning occurs at the 1 hour and 54 minute mark, a 7th inning will be played.
 - b. Any delay starting the next inning (i.e., discussing whether there should be another inning) will not alter this decision.

4. Games postponed due to rain will be recorded as a 0-0 tie for standing purposes and will not be rescheduled.
5. Games will only be rescheduled when both coaches agree to reschedule based on player availability 48 hours in advance of game time. These games will be rescheduled by the division coordinator only where possible, if there is time available in the field schedule. If a team is unable to field enough players and do not adhere to this timeframe (or the other team cannot accommodate) the game will be counted as a forfeit 1-0 loss.

SCORES and STANDINGS

1. Scores must be communicated to the division coordinator 24 hours after the game by the Home Team
2. The division coordinator will maintain standings based on Win % to determine team standings. The decision of the division coordinator on all matters is final. Playoff format will depend on number of teams and will be communicated at the start of the season.